AUTOMAP: Inferring Rank-Polymorphic Function Applications with Integer Linear Programming

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■ 1 + 2 => 3

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sqrt [[1,4,9], [16,25,36]] => [[1,2,3], [4,5,6]]

Rank polymorphism

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 Practically all rank polymorphic languages are dynamic: NumPy, APL, MATLAB, ...

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map f xs applies f to each element of xs:

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• You can map functions that take multiple arguments too:

rep x makes an array of unspecified length whose elements are all x:

rep x = [x, x, ..., x]

► We'll ignore the question of how many elements are needed.

[[1,2],[3,4]] + 1

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elaborates to

[[1,2],[3,4]] + **rep** (**rep** 1)

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[[1,2],[3,4]] + rep (rep 1)
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```
xss : [][]int
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  f: []int -> [][]int -> int
  f xss yss
First, we map f across both matrices:
map f xss yss
Because of the map, yss must be
replicated:
map f xss (rep yss)
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[[1,2],[3,4]] + 1
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which further elaborates to

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```
eps can often be eliminated
```

map (\xs -> f xs yss) xss

Goal

For each function application, the compiler should automatically insert **maps** or **reps** to make the application **rank-correct**.

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f x \implies map (... (map f) ...) (rep ... (rep x) ...)

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Many rank-correct elaborations:

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l. sum (rep (length xss))
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1. sum (rep (length xss))
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3. map sum (map (map length) (rep xss))
4. ...
```

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 (map (map h) x) (rep y)

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 Never necessary to map and rep in the same application to obtain a rank-correct program.

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- Elaborations of inner applications affect outer applications.
 - To find all minimal elaborations, must consider all applications simultaneously.

Challenge: type variables

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• How do we statically insert **maps** and **reps** in the presence of type variables, whose ranks aren't known?

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х:а

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We only care about rank, so relax to

$$|p| = |a|$$

where |p| is the **rank** of p. For example, |[][]int| = 2 and |int| = 0.

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Application sqrt [1,2,3] gives the constraint

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R is equal to the number of reps required:
 length (rep 3)
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Rule 1: can either map or rep but not both

M = 0 or R = 0

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$$\frac{M_1 + 1 + |\alpha| = R_1 + 2}{M_1 = 0 \text{ or } R_1 = 0}$$
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$$\begin{array}{l} M_{1}+1+|\alpha|=R_{1}+2\\ M_{1}=0 \text{ or } R_{1}=0 \end{array} \\ M_{2}+1=R_{2}+M_{1}\\ M_{2}=0 \text{ or } R_{2}=0 \end{array} \right\} \text{ sum }$$

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Rule 2: Minimize the number of maps and reps

- Collect the constraints for each function application.
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minimize

 $M_1 + R_1 + M_2 + R_2$

subject to

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- Rule 2: Minimize the number of maps and reps
- The or-constraints can be linearized to obtain an integer linear program (ILP).

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4. Type check elaborated program and continue with compilation as usual.

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 - Programmer free to use AUTOMAP to whatever extent they wish.

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Ambiguity feedback:

Error: sum (length xss) has multiple elaborations:
 1. sum (rep (length xss))
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Nice error messages.

Disambiguation is easy: just insert a map or rep into the source.

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• We (manually!) rewrote programs to take advantage of AUTOMAP when we judged it improved readability.

```
def main [nK][nX]
      (kx: [nK]f32) (ky: [nK]f32) (kz: [nK]f32)
      (x: [nX]f32) (y: [nX]f32) (z: [nX]f32)
      (phiR: [nK]f32) (phiI: [nK]f32)
    : ([nX]f32, [nX]f32) =
let phiM = map (\r i -> r*r + i*i) phiR phiI
let as = map (x e y e z e ->
         map (2*pi*)
           (map (\kx \in kv \in kz \in ->
            kx e x e + kv e e + kz e z e
            kx kv kz))
        ХVZ
let qr = map (\langle a - \rangle sum(map2 (*) phiM (map cos a))) as
let qi = map (\a -> sum(map2 (*) phiM (map sin a))) as
in (gr, gi)
```

```
def main [nK][nX]
      (kx: [nK]f32) (ky: [nK]f32) (kz: [nK]f32)
      (x: [nX]f32) (v: [nX]f32) (z: [nX]f32)
      (phiR: [nK]f32) (phiI: [nK]f32)
    : ([nX]f32, [nX]f32) =
let phiM = phiR*phiR + phiI*phiI
let as = 2*pi*(kx*transpose (rep x)
       + kv*transpose (rep v)
       + kz*transpose (rep z))
let qr = sum (cos as * phiM)
let gi = sum (sin as * phiM)
in (qr, qi)
```

Proportion of ILP problems that have less than some given number of constraints.



Number of programs: 67 Lines of code: $8621 \Rightarrow 8515$ Change in maps: $467 \Rightarrow 213$ Largest ILP size: 28104 constraints Median ILP size: 16 constraints Mean ILP size: 116 constraints Mean type checking slowdown: $2.50 \times$



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- Anything inferred can also be inserted explicitly (much like classic type systems!)
- Type checking based on some heavy machinery (ILP), but we suspect of a fairly simple kind.
- Implemented in Futhark, but not really production ready yet.
 - TODO: quality of type errors, type checking speed, better ambiguity checking.

- Check out Futhark: https://futhark-lang.org
 - There's a blog post on AUTOMAP that covers this talk in more detail.
 - ▶ The paper with a full formalization can also be found there.

• These slides and more about me at https://rschenck.com.

