

AUTOMAP:

Inferring Rank-Polymorphic Function Applications with Integer Linear Programming

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Context

This presentation is about **Futhark**, a **functional** array language.

- Designed to study compilation of array languages.
- Space is function application: $f\ x$ means $f(x)$.

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This presentation is about **Futhark**, a **functional** array language.

- Designed to study compilation of array languages.
- Space is function application: $f\ x$ means $f(x)$.
- Functions are **curried**: $f\ x\ y\ z$ means $((f\ x)\ y)\ z$.
- Hindley-Milner style **static type system** (it has parametric polymorphism).

Example

```
def dotprod x y = sum (map (*) x y)
```

Rank polymorphism

- $1 + 2 \Rightarrow 3$

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- $[1, 2, 3] + 4 \Rightarrow [5, 6, 7]$

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- $[1, 2, 3] + 4 \Rightarrow [5, 6, 7]$
- $\text{sqrt } [[1, 4, 9], [16, 25, 36]] \Rightarrow [[1, 2, 3], [4, 5, 6]]$

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`map (+) [1, 2, 3] [4, 5, 6]` vs. `[1, 2, 3] + [4, 5, 6]`

- Practically all rank polymorphic languages are **dynamic**:
NumPy, APL, MATLAB, ...

- `map f xs` applies `f` to each element of `xs`:

`map f [x_0, x_1, ..., x_n] = [f x_0, f x_1, ..., f x_n]`

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- You can `map` functions that take multiple arguments too:

`map (+) [x_0, ..., x_n] [y_0, ..., y_n]`
`= [x_0 + y_0, ..., x_n + y_n]`

map and rep

- **map** f x_s applies f to each element of x_s :

map f $[x_0, x_1, \dots, x_n] = [f\ x_0, f\ x_1, \dots, f\ x_n]$

- You can **map** functions that take multiple arguments too:

map $(+)$ $[x_0, \dots, x_n]$ $[y_0, \dots, y_n]$
 $= [x_0 + y_0, \dots, x_n + y_n]$

- **rep** x makes an array of unspecified length whose elements are all x :

rep $x = [x, x, \dots, x]$

- ▶ We'll ignore the question of how many elements are needed.

An example

`[[1, 2], [3, 4]] + 1`

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xss : [][]int  
f: []int -> [][]int -> int  
f xss xss
```

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(map f xss)
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Elaborating the second application:

`(map f xss) (rep xss)`

because

`(map f xss) : [][][]int -> []int`

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```
(map f xss) : [][][]int -> []int
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rep can often be free by fusing it into function

```
map (\xs -> f xs xss) xss
```

Goal

For each function application, the compiler should automatically insert **map**s and **rep**s to make the application **rank-correct**.

$$f \ x \implies \text{map} \ (\dots \ (\text{map} \ f) \ \dots \) \ (\text{rep} \ \dots \ (\text{rep} \ x))$$

Challenge: ambiguity

Consider

```
sum: []int -> int  
length : []a -> int  
xss : [][]int  
  
sum (length xss)
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1. sum (**rep** (length xss))

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Many rank-correct elaborations:

1. `sum (rep (length xss))`
2. `sum (map length xss)`
3. `map sum (map (map length) (rep xss))`
4. ...

The Strategy

Rule 1

An application can be **map**ped or **rep**ped (or neither) but **never both**.

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- **OK:**

- ▶ **map** f x
- ▶ g (**rep** (**rep** x))
- ▶ (**map** (**map** h) x) (**rep** y)

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An application can be **map**ped or **rep**ped (or neither) but **never both**.

▪ **OK:**

- ▶ `map f x`
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BAD:

- ▶ `map f (rep x)`
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An application can be **map**ped or **rep**ped (or neither) but **never both**.

- **OK:**

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- ▶ `(map (map h) x) (rep y)`

- **BAD:**

- ▶ `map f (rep x)`
- ▶ `(map (map g)) (rep x)`

- Never necessary to **map** and **rep** in the same application to obtain a rank-correct program.

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- Generally aligns with programmer's intent/simple mental model.
- Minimization over **all** the applications of a top-level definition:
 - ▶ Only have to choose from the set of minimal solutions.

`sum (length xss)` can be elaborated to:

1. `sum (rep (length xss))`
2. `sum (map length xss)`

Challenge: elaboration is global

- `sum (map length xss)` is a **global minimal** elaboration of `sum (length xss)`.
 - ▶ Inserting the `map` requires considering the outer `sum`.

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- `sum (map length xss)` is a **global minimal** elaboration of `sum (length xss)`.
 - ▶ Inserting the `map` requires considering the outer `sum`.
- To find minimal elaborations, must consider all applications **simultaneously**.

Challenge: type variables

- Futhark has parametric polymorphism:

```
id : a -> a
```

```
length : []a -> int
```

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- Futhark has parametric polymorphism:

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- A type variable can have any rank!
- How do we statically insert **maps** and **reps** in the presence of type variables, whose ranks aren't known?

Constraints

- Suppose

$f : p \rightarrow b$

$x : a$

- The application $f\ x$ has constraint

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- For example: $|[\llbracket \rrbracket]_{\text{int}}| = 2$ and $|\text{int}| = 0$.

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- ▶ Example:

```
sqrt : int -> int  
[1,2,3] : []int
```

Application `sqrt [1,2,3]` gives the constraint

$$M + \underbrace{|int|}_0 = \underbrace{|[]int|}_1 \implies M = 1$$

M is equal to the number of **map**s required: `map sqrt [1,2,3]`

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- ▶ Example: `length : []a -> int` The application `length 3` gives the constraint

$$|[]a| = R + |\text{int}|$$

$$1 + |a| = R \implies R = 1, 2, 3, \dots$$

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$$|[[]a]| = R + |\text{int}|$$

$$1 + |a| = R \implies R = 1, 2, 3, \dots$$

R is equal to the number of **rep**s required:

- ▶ `length (rep 3)`
- ▶ `length (rep (rep 3))`
- ▶ ...

Constraints

- Each application of a function $f : p \rightarrow c$ to an argument $x : a$ generates a constraint

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- Rule 1: can either **map** or **rep** but **not both**

$$M = 0 \text{ or } R = 0$$

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- Example: `sum (length xss)`

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$$M_1 + R_1 + M_2 + R_2$$

subject to

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- Rule 2: Minimize the number of **maps** and **reps**
- The or-constraints can be linearized to obtain an **Integer Linear Program (ILP)**.

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4. Type check elaborated program and continue with compilation.

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Practical impact

- Difficult to quantify value of feature that is glorified syntax sugar.
- We (manually!) rewrote programs to take advantage of AUTOMAP when we judged it improved readability.

Practical impact: before

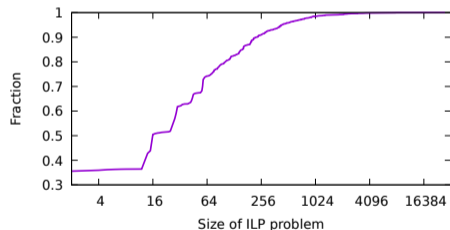
```
def main [nK][nX]
  (kx: [nK]f32) (ky: [nK]f32) (kz: [nK]f32)
  (x: [nX]f32) (y: [nX]f32) (z: [nX]f32)
  (phiR: [nK]f32) (phiI: [nK]f32)
  : ([nX]f32, [nX]f32) =
let phiM = map (\r i -> r*r + i*i) phiR phiI
let as = map (\x_e y_e z_e ->
  map (2*pi*)
    (map (\kx_e ky_e kz_e ->
      kx_e*x_e + ky_e*y_e + kz_e*z_e)
      kx ky kz))
  x y z
let qr = map (\a -> sum(map2 (*) phiM (map cos a))) as
let qi = map (\a -> sum(map2 (*) phiM (map sin a))) as
in (qr, qi)
```

Practical impact: after

```
def main [nK][nX]
  (kx: [nK]f32) (ky: [nK]f32) (kz: [nK]f32)
  (x: [nX]f32) (y: [nX]f32) (z: [nX]f32)
  (phiR: [nK]f32) (phiI: [nK]f32)
  : ([nX]f32, [nX]f32) =
let phiM = phiR*phiR + phiI*phiI
let as = 2*pi*(kx*transpose (rep x)
  + ky*transpose (rep y)
  + kz*transpose (rep z))
let qr = sum (cos as * phiM)
let qi = sum (sin as * phiM)
in (qr, qi)
```

Metrics from changing a benchmark suite

Proportion of ILP problems that have less than some given number of constraints.



Number of programs: 67

Lines of code: 8621 \Rightarrow 8515

Change in maps: 467 \Rightarrow 213

Largest ILP size: 28104 constraints

Median ILP size: 16 constraints

Mean ILP size: 116 constraints

Mean type checking slowdown: 2.50 \times

Related work

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 - ▶ Very general/powerful; binds shape variables in types: $\forall S.S \text{ int} \rightarrow \text{int}$.
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 - ▶ Cool rank polymorphism encoding in Haskell.
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- **Naperian Functors** (Jeremy Gibbons):
 - ▶ Cool rank polymorphism encoding in Haskell.
 - ▶ Complicated function types (and potentially error messages).
- **Single-assignment C:**
 - ▶ Has *rank specialization* where functions have specialized definitions depending on the rank of the input.
 - ▶ No parametric polymorphism or higher-order functions.

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Summary

- AUTOMAP is a conservative extension of/compatible with a Hindley-Milner type system for array programming.
- Anything inferred can also be inserted explicitly (much like classic type systems!)
- Type checking based on some heavy machinery (ILP), but we suspect of a fairly simple kind.
- Implemented in Futhark, but not really production ready yet.
 - ▶ Todo: quality of type errors, type checking speed.

- Check out Futhark: <https://futhark-lang.org>
 - ▶ There's a blog post on AUTOMAP that covers this talk in more detail. (A paper is coming too.)

- Check out me: <https://rschenck.com>
 - ▶ Graduating December 2024, **looking for a postdoc** (or a real job) in types/functional programming/compilers.



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Can we always rewrite `map f x` as `f x`?

- Consider (outer product)

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- Removing the innermost `map` works fine:

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```

- Removing the outer `map`:

```
(\x -> x * ys) xs
```

(which is the same as `xs * ys`). This is elaborated by AUTOMAP to

```
map (*) xs ys
```